

### Curriculum Map – Music

Below is a curriculum map, showing what is taught at each stage of the year.

	Term 1	Term 2	Term 3
Year 7	<p><b>The Elements of Music</b> Introduction to the Elements of Music, notation, and using the Elements to create a piece of Music.</p> <p><i>Big Ideas: Develop Creativity; Work Collaboratively; Communicate clearly.</i></p>	<p><b>Keyboard Skills</b> Review musical notation through keyboard study, learning proper performance technique.</p> <p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically; Embrace Culture</i></p>	<p><b>Folk Music</b> Exploring the Folk Music of the UK and Europe, and practicing for informed group performance.</p> <p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically; Embrace Culture; Work collaboratively</i></p>
Year 8	<p><b>Minimalism</b> Studying the history of music notation and investigating the compositional techniques of the Minimalist movement.</p> <p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically; Embrace Culture; Work collaboratively</i></p>	<p><b>Chords</b> Introduction to the bass clef and Primary and Secondary Chords.</p> <p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically</i></p>	<p><b>The Blues</b> Exploring the history of the Blues and creating and performing based on the 12-bar Blues.</p> <p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically; Embrace Culture; Work collaboratively</i></p>
Year 9	<p><b>Film Music</b> Studying the history of film music and using the musical devices investigated to inform compositional skills for a film clip accompaniment.</p>	<p><b>Music of India</b> Exploring the traditional music of India, and creating an improvisation based on an Indian raga.</p> <p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically; Embrace Culture; Work collaboratively</i></p>	<p><b>The Live Lounge</b> Evaluating and improving musical skills, in order to develop a piece for performance.</p> <p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically; Embrace Culture; Work collaboratively</i></p>



	<p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically; Embrace Culture; Work collaboratively</i></p> <p><b>Video Game Soundtracks</b></p> <p>Studying the history of video game music and using the musical devices investigated to inform an authentic performance of a well-known Video Game Ground Theme.</p> <p><i>Big Ideas: Develop Creativity; Communicate clearly; Think critically; Embrace Culture; Work collaboratively</i></p>					
<b>Year 10</b>	<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p><b>Component 1 LA.A</b> Exploration of Musical Styles, Genres, and products.</p>		<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p><b>Component 1 LA.B</b> Exploration and implementation of Musical Styles, Genres, and products.</p>		<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p><b>Component 1 LA.A and LA.B</b> Coursework improvement.</p>	
<b>Year 11</b>	<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p><b>Component 2 LA.A</b> Musical Skills Development</p>	<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p><b>Component 2 LA.A and LA.B</b> Exploration and implementation of Musical Skills Development</p>	<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p><b>Component 2 LA.A and LA.B</b> Course work Improvement</p>	<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p><b>Component 3</b> Introduction to External Component</p>	<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p><b>Component 3</b> Implementation and Completion</p>	<p><b>BTec Tech Award Level 1/2 in Music Practice</b></p> <p>Coursework improvement</p>